# **Computer Science**

## **Computer Science Major (CS)**

The computer science major prepares students to be professional computer programmers and (with the proper area of specialization) to enter graduate school in Computer Science. Students will learn both the theory and practice of the profession, how to work in groups to complete large software projects and appropriate ethical standards. Computer science is a rapidly changing profession and the Mount Mercy computer science program endeavors to teach, model and demonstrate the most modern professional practices. Students with a computer science degree find excellent employment opportunities in almost all industries.

\* NOTE: Computer science courses taken seven or more years ago are subject to review by the department before awarding credit for a major or minor in computer science.

Objectives established for students in this major include, among others: use programming languages to explain fundamental computer science concepts; design and analyze algorithms; and understand the process of software engineering (i.e. writing specifications.)

## **Career Opportunities**

Graduates of the computer science program may be employed in business and industry. See the Graduate section (http://catalog.mtmercy.edu/archives/2014-15/graduateprograms) of this *Catalog* for more information on Graduate programs offered at Mount Mercy.

#### **Major**

| MA 150          | Discrete Mathematics                                     | 3     |
|-----------------|--|-------|
| CS 105          | Fundamentals Of Computer Science                         | 4     |
| CS 106          | Data Structures  | 4     |
| CS 112          | Introduction to Object Oriented Programming <sup>1</sup> | 3     |
| CS 190          | Computer Organization                                    | 4     |
| CS 203          | Information Ethics                                       | 3     |
| CS 235          | Systems Programming Concepts                             | 4     |
| CS 389          | Algorithm Analysis                                       | 3     |
| CS 435          | Senior Project: CS                                       | 4     |
| Plus one area o | f specialization   | 22-23 |
| Total Hours     |  | 54-55 |

NOTE: The student will have a chance to take challenge test to get credit for CS 112.

# Area of specialization

CS electives 6-12 semester hours (2-4 courses) and specialization courses 11-16 semester hours (4-6 courses in a discipline other than CS).

The intent of the "Area of Specialization" is to allow students to create their own programs of study in Computer Science. A traditional computer science program is possible by selecting the Computational Science Specialization. Other programs of study are outlined beginning on the next page, but this list is incomplete. Potential students are encouraged to "think outside the box" as they, with the advice and

approval of their advisors, create their personal computer science majors at Mount Mercy.

The area of specialization must be declared by the end of the Spring term of your sophomore year (can be changed later).

# Sample Areas of Specialization for the Computer Science Major

#### **Computational Science**

This specialization is intended for those considering graduate school in computer science.

| CS 302      | Programming Languages              | 4  |
|-------------|------------------------------------|----|
| CS 399      | Special Topics in Computer Science | 3  |
| MA 164      | Calculus I                         | 4  |
| MA 165      | Calculus II                        | 4  |
| MA 202      | Linear Algebra                     | 4  |
| Total Hours |                                    | 19 |

#### Information Security

Individuals choosing information security are encouraged to complete a mathematics minor.

| CS 399      | Special Topics in Computer Science (Cryptography) | 3  |
|-------------|---|----|
| CS 399      | Special Topics in Computer Science (Any)          | 3  |
| MA 164      | Calculus I  | 4  |
| MA 165      | Calculus II                                       | 4  |
| MA 214      | Probability And Statistics                        | 3  |
| CJ 297      | Criminal Law                                      | 3  |
| Total Hours |   | 20 |

#### **Web Development**

| CS 315      | Web Programming         | 4  |
|-------------|-------------------------|----|
| CS 388      | Database Systems        | 4  |
| BK 208      | Principles Of Marketing | 3  |
| AR 120      | Visual Technology       | 3  |
| AR 130      | Graphic Design I        | 3  |
| AR 330      | Web and Motion Graphics | 3  |
| Total Hours |                         | 20 |

#### **Software Development**

This is a more CS intensive version of MIS.

This is the only area of specialization available in the evening accelerated program.

| CS 326      | Information Systems Analysis             | 3  |
|-------------|--|----|
| CS 388      | Database Systems                         | 4  |
| CS 399      | Special Topics in Computer Science (Any) | 3  |
| BA 250      | Technology & Communication In Business   | 3  |
| BN 204      | Principles Of Management                 | 3  |
| BN 377      | Project Management                       | 3  |
| Total Hours |  | 19 |

# **Embedded Systems**

| С | S 399  | Special Topics in Computer Science (Embeded Systems) | 3   |
|---|--------|--|-----|
| C | S 399  | Special Topics in Computer Science (Robotics)        | 3   |
| С | S 399  | Special Topics in Computer Science (Any)             | 3   |
| M | IA 164 | Calculus I   | 4   |
| M | IA 210 | Introduction To Graph Theory                         | 3   |
| Ρ | H 151  | Principles of Physics I                              | 4.5 |

# **Software Engineering**

| CS 302 | Programming Languages                    | 4 |
|--------|--|---|
| CS 326 | Information Systems Analysis             | 3 |
| CS 399 | Special Topics in Computer Science (Any) | 3 |
| CS 399 | Special Topics in Computer Science (Any) | 3 |
| MA 164 | Calculus I                               | 4 |
| MA 210 | Introduction To Graph Theory             | 3 |

# **Academic Requirements**

A grade of C or above (C- does not count) is required in all courses in the major and their prerequisites. A cumulative grade point average (all courses) of 2.00 or higher is required for graduation with a major in Computer Science.